Ch 11 Notes KEY

Friday, October 6, 2023 7:45 PM

Graphing Quadratics

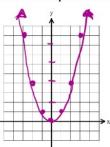
"U-shaped graphs"

11.1 Notes: Graphing Quadratics in Vertex Form

Lesson Objectives

- Create a table of values for the parent function $y = x^2$
- Graph quadratic functions in vertex form: $y = a(x h)^2 + k$
- Identify the vertex, domain, range and transformations of quadratic functions.

Exploration: Work with a partner or in a group to create a table of values and sketch the graph of the function $y = x^2$.



x	$y = x^2$	(x,y (-3,9
-3	9	(-39
-2	4	
-1	1	
0	0	
1)	
2	4	
3	9	

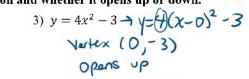
Quadratic Function	Note: the graph of a quadratic function is commonly called a "parabola." $y = \alpha x^2 + bx + c$ $y = \alpha (x - h)^2 + K$ $y = \alpha (x - p)(x - q)$ Standard form Yer Lex form
Quadratic Parent Function $y = x^2$	Vertex: (0,0) Domain: R Range: y ≥ 0 Max or Min? at what point? (0,0)
Vertex Form) of a Quadratic Function	Opening up $V = \alpha (x-h)^2 + K$

1)
$$y = 1(x-3)^2 + 4$$

Vertex (3, 4)

You Try #4 - 6!

opens down



4)
$$h(x) = -(x+4)^2 - 7$$

Vertex (-4,-7)
opens down

5)
$$y = (3(x-3)^2 + 0)$$

Vertex (3,0)
opens up

6)
$$y = \frac{1}{4}x^2 + 9 \rightarrow y = (1 - 0)^2 + 9$$

Vertex (0,9)
 $0 \neq 0 \leq 0$

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OPlot the vortex first

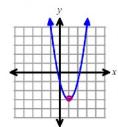
CR Algebra 1

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Graphing Quadratics

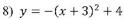
Examples 7 – 8: For each graph below, find the requested information. You Try #8!

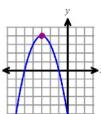
7)
$$y = 2(x-1)^2 - 3$$



Vertex: (1,-3)

Max or Min at what point?





 $y = a(x - h)^2 + k$

Vertex: (-3,4)

Max or Min?

at what point?

How to Graph a Quadratic **Function in Vertex Form**

- 1) Plot the vertex at _______
- Note: Why can this only be used to find one point? Curves
- 3) Draw a parabola by connecting these three points.

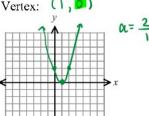
Examples 9 – 11: Sketch each quadratic function. Identify the vertex and include two other points.

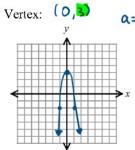
9)
$$y = 2(x-1)^2 + 0$$

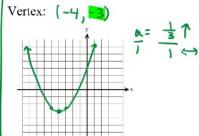
10)
$$f(x) = -5x^2 + 3 - 5(x-0)^2 + 3$$
 11) $g(x) = \frac{1}{3}(x+4)^2 - 3$

11)
$$g(x) = \frac{1}{3}(x+4)^2 - 3$$

Vertex: (1,0)







Examples 12 - 14: Find the domain and range of the identified quadratic function. You Try #14!

12) From #9

D: R

13) From #10

D: R

14) From #11

D: R

R: y==3

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Graphing Quadratics

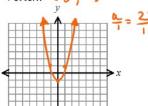
You Try #15 - 17! Sketch each quadratic function. Identify the vertex and include two other points.

15)
$$y = 2x^2 - 1$$
 $\rightarrow 2(x - 0)$ 16) $f(x) = -(x - 2)^2$

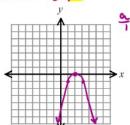
16)
$$f(x) = -(x-2)^2 + 0$$

17)
$$g(x) = -\frac{1}{2}(x+1)^2 + 3$$

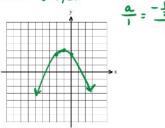
Vertex: (0,-1)



Vertex: (2,0)



Vertex: (-1,3)



18) For #16: What is the domain and range? Does this function have a max or a min, and at what point?

Transformations of Quadratic **Functions in** Vertex Form Compared to 4=x2

 $y = a(x - h)^2 + k$ Vertical reflection



Shifts (or translations)

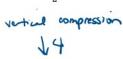
Examples 19 – 20: For each quadratic function, describe the transformations from $y = x^2$, and sketch g(x)== (x-0)2-4 the function.

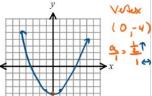
19) $f(x) = -4(x-3)^2 + 5$

TS



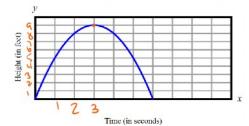
20) $g(x) = \frac{1}{2}x^2 - 4$





21) The function f(x) describes the height of a football x seconds after it is kicked. f(x) is graphed to the right. What is the max height of the football?

How many seconds after the football is kicked is the max height achieved? 3 50 conds



Ch 11 Notes

Graphing Quadratics

11.2 Notes: Completing the Square

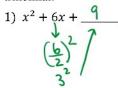
Lesson Objectives

y=a(x-h2+K

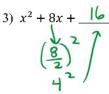
- · Complete the square in order to write a quadratic function in vertex form.
- Review how to graph a quadratic in vertex form



Examples 1 – 6: Find the missing value that would make the trinomial a perfect square. Then factor each trinomial.



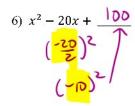
2)
$$x^2 - 10x + 25$$
 $(-\frac{10}{2})^2$
 $(-5)^2$



You Try #4 - 6!

4)
$$x^2 + 10x + \frac{25}{100}$$

$$\begin{pmatrix} x^2 - 2x + \frac{1}{2} \\ \left(\frac{-2}{2} \right)^2 \end{pmatrix}$$



Completing the Square

square:

Convert standard form

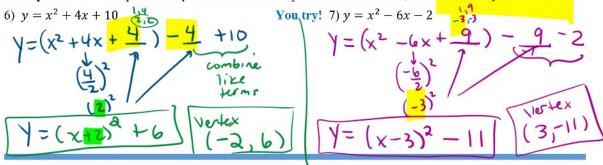
to vertex form: $y = a(x-h)^2 + K$ Standard form: $y = ax^2 + bx + c$ Steps for completing the square:

The a $\neq 1$, then factor a out of the 1st 2 terms

(a) $(\frac{b}{2})^2 \rightarrow add$ and substant

Standard form: $y = ax^2 + bx + c$

Examples 6 – 7: Complete the square to rewrite the equation in vertex form, and then identify the vertex.



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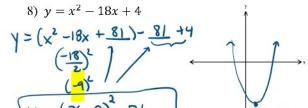
1- a(x-h)2 + K

Ch 11 Notes

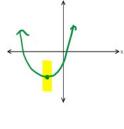
Graphing Quadratics

Vertex Form of a Quadratic Function:

For Examples 8 - 12: Write each function in vertex form by completing the square, and then sketch the function. Include the vertex. Identify the domain and range of each.



9) You try! $y = x^2 + 8x + 5$ $y = (x^2 + 8x + \frac{16}{2}) - \frac{16}{2} + 5$



Vertex: (9,-76)

Domain: R

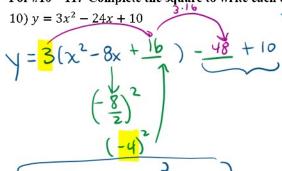
Range: 42-76

Vertex: (-4,-11

Domain: R

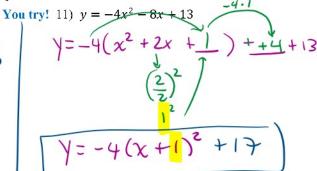
Range: $y \ge -11$

For #10-11: Complete the square to write each quadratic function in vertex form. Then find the vertex.



 $\sqrt{\frac{3}{2}(\chi-4)^2-38}$

Vertex (4,-38)

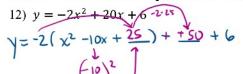


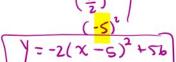
Verex (-1,17)

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Graphing Quadratics

For #12 - 13: Write each quadratic in vertex form, sketch the function, and find the requested info.

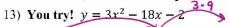


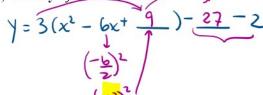


Vertex:

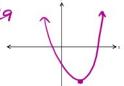
Domain:

Range:

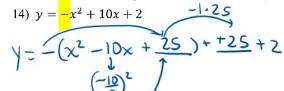




Domain: R



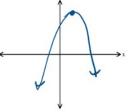
For #14: Write each quadratic in vertex form, sketch the function, and find the requested info.



Vertex: (5,27)

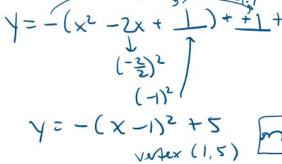
Domain: 🙀

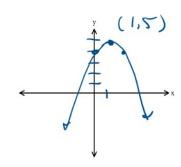
Range: 4



Examples #15 - 16: A lootball is kicked in the air, and the height of the football can be modeled by the equation $y = \frac{1}{2}x^2 + 2x + 4$, where x is the number of seconds after the ball is kicked.

15) Find the maximum height of the football. Hint: Be sure to factor out the negative to start!





16) After how many seconds does the football reach its maximum height?

1 Second

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Graphing Quadratics

11.3 Notes: Graphing Quadratics in Intercept Form

Lesson Objectives

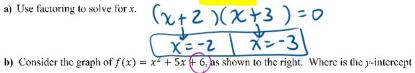
- Write quadratic functions in intercept form.
- Graph quadratics in intercept form.

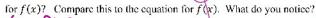
Exploration 1: Given the quadratic equation: $x^2 + 5x + 6$

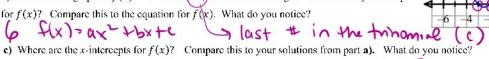




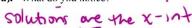
a) Use factoring to solve for x.







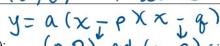
72-2 and x = -3



Quadratics in Standard Form

y-intercept: (0, c)

Quadratics in **Intercept Form**

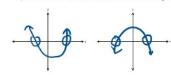


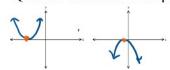
Intercept Form of a Quadratic Function: y = a(x - p)(x - q)

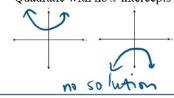
Quadratic with two x-intercepts

Quadratic with one x-intercept

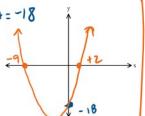
Quadratic with no x-intercepts







Examples #1 – 6: Sketch each quadratic function. Include the y-intercept and any x-intercepts.



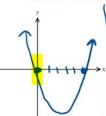
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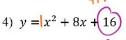
You try #3 - 4!

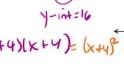
3)
$$h(x) = 2x^2 - 10x + 0$$

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Graphing Quadratics

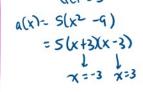


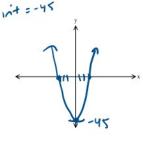


$$g(x) = -3(x^2 - 4)$$

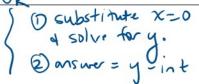
= -3(x+2)x-2)

6)
$$a(x) = 5x^2 - 45$$





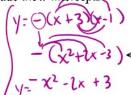
Finding the y-intercept from Intercept Form

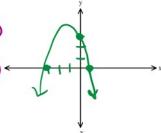


Example 7: Sketch the graph of $y = \frac{1}{2}(x+3)(x-1)$. Include the x-intercepts and the *y*-intercept.

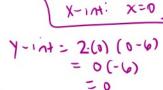
$$x = -3; x = 1$$

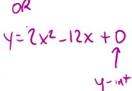
 $y = -(0+3)(0-1)$
 $x = -(3)(-1)$
 $x = -(3)(-1)$

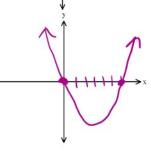




You Try! 8) Sketch the graph of y = 2x(x-6). Include the x-intercepts and the y-intercept. \checkmark







You Try! 9) Which of the following are terms for x-intercepts?

- A) zeros
- B) roots
- C) solutions
- D) all of these are correct

11.4 Notes: Converting Quadratic Functions

Lesson Objectives

- · Convert forms of quadratic functions to other forms.
- · Analyze forms of quadratic functions to solve problems.

How are the various forms of quadratic functions useful?

	Form	This form is useful to find	To convert to another form
×	Vertex Form	* max or min y=a(x-h)2+k	Vertex Form → Standard Form Expand by multiplying and combining like terms.
1	Standard Form	*y-intercept *starting value when the input=0. y=ax2 +bx+C	Standard Form → Vertex Form Complete the Square (see 11.2 Notes) Standard Form → Intercept Form Factor the expression, if possible
V	Intercept Form	* X-introepts * Values when y=0 (height is ato on y=a(x-p)(x-q) the good)	Intercept Form → Standard Form Expand by multiplying and combining like terms.

Examples 1 – 8: Convert each quadratic function to the requested form.

1)
$$y = 3(x-2)(x+3)$$
; Standard Form
$$y = 3(x^2 + 1x - 6)$$

$$y = 3(x^2 + 1x - 6)$$

$$y = 3(x^2 + 1x - 6)$$

$$y = -5(x-1)(x-1) + 4$$

$$y = -5(x^2 - 2x + 1) + 4$$

$$y = -5x^2 + 10x - 5 + 4$$

$$y = -5x^2 + 10x - 1$$
4) $g(x) = x^2 - 3x - 4$; Intercept Form form
$$f(x) = (x^2 - 6x + 9) - 9$$

$$f(x) = (x^2 - 6x + 9) - 9$$

$$f(x) = (x^2 - 6x + 1)(x - 4)$$

$$f(x) = (x^2 - 6x - 1) + 4$$

$$f(x) = (x^2 - 6x - 1) + 4$$

$$f(x) = (x^2 - 6x - 1) + 4$$

$$f(x) = (x^2 - 6x - 1) + 4$$

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$$f(x$$

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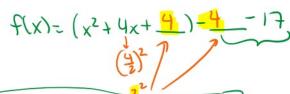
Ch 11 Notes

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You Try # 5 - 8! Convert each quadratic function to the requested form.

5)
$$y = -4(x+1)(x-6)$$
; Standard Form

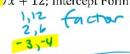
7)
$$f(x) = x^2 + 4x - 17$$
; Vertex Form



6) $y = 2(x + 3)^2 + 7$; Standard Form

$$y=2(x+3)(x+3)+7$$

 $y=2(x^2+6x+9)+7$
 $y=2x^2+17x+18+7$



9) What are the x-intercepts from #4?

11) What is the
$$y$$
 intercept from #2?



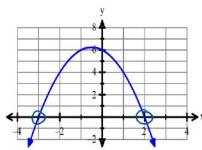
10) What is the vertex from #7?

12) Which of the following equations matches the graph shown?

A)
$$y = (x - 3)(x + 2)$$

B)
$$y = (x+3)(x-2)$$

(a)
$$y = (x - 3)(x + 2)$$
 (b) $y = (x - 3)(x + 2)$ (c) $y = (x + 3)(x - 2)$ (d) $y = (x + 3)(x - 2)$ (e) $y = (x + 3)(x - 2)$ (f) $y = (x + 3)(x - 2)$ (f) $y = (x + 3)(x - 2)$



You Try #13!

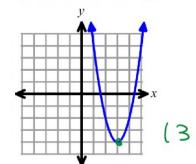
13) Which of the following equations matches the graph shown?

A)
$$y = 2(x+3)^2 + 4$$

B)
$$y = \frac{2}{3}(x+3)^2 + 4$$
 (-3,4)

C)
$$y = -2(x-3)^2 + 4$$

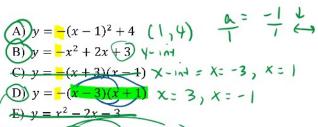
(D)
$$y = \frac{2}{2}(x-3)^2 + 4$$
 (3) - 4)

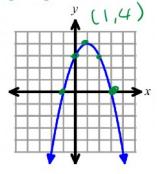


Ch 11 Notes

Graphing Quadratics

14) Which of the following functions model the graph shown? Select all that apply.

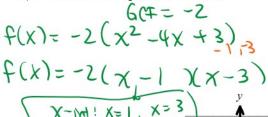




 $\frac{7}{3} = -2x^2 + 2x + 3$ For Examples 15 – 18: Given the quadratic function $f(x) = -2x^2 + 8x - 6$.

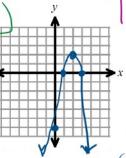
15) What is the *y*-intercept?

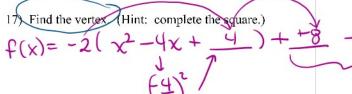
y - iA = -616) Find the x-intercepts. (Hint: factor)

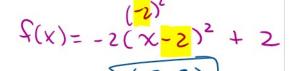




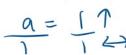
18) Use the coordinate system on the right to graph f(x).







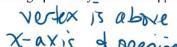
Example 19: Given the quadratic function $g(x) = |x^2 + 4|$ sket Include any intercepts and the vertex.





- What do you notice about the x-intercepts for this graph? Why does this happen?







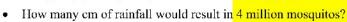
11.5 Notes: Solving Problems with Quadratic Functions

Lesson Objectives

- Use graphs of quadratic functions to solve problems.
- Analyze forms of quadratic functions to solve problems.

Exploration: Work with a partner or a group to answer the questions below.

The number of mosquitoes in Orange Walk, Belize (in millions of mosquitoes) is a function of rainfall (in cm) is modeled by $m(x) = -(x-3)^2 + 5$, as shown in the graph below. 13,5)



What is the maximum number of mosquitos?

· How many cm of rainfall would result in the maximum number of mosquitos?



For Examples 1 – 5: A toy rocket is launched from the ground, and its height is shown at various distances from a house. Use the graph to answer the following questions, given that the height of the toy rocket can be modeled by $y = -3(x - 5)^2 + 48$. 50 /

sounds 1

height (feet) 30

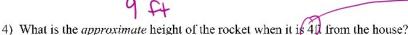
h.

1) What is the maximum height achieved by the rocket?



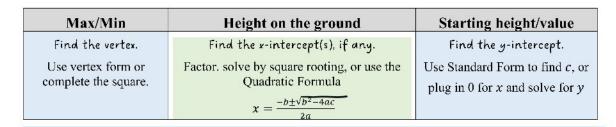
2) What is the total horizontal distance traveled by the rocket?

3) How far away is the rocket from the house when it lands?









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10

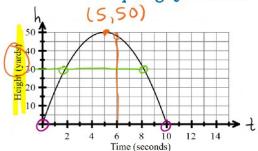
6

distance from house (feet)

Ch 11 Notes

Graphing Quadratics

You try Examples 6 - 9! A rocket was shot up into the air. The graph shows the height of its flight t seconds after it was shot. The equation $h(t) = -2t^2 + 20t$ models the height of the rocket (in yards) at t seconds.



6) At about what height was the rocket after 6 seconds?

$$-2(6)^2 + 20(6)$$

7) What is the max height reached by the rocket?

8) At what approximate time(s) was the height of the rocket 30 yards? and 8.1 Sec

9) At what time(s) was the rocket on the ground?

Example 10: The cross-section of a half-pipe at a skate park is shaped like a quadratic function that opens upward. The graph shows the ramp in terms of its height, y, measured in feet, and its horizontal distance, x, also measured in feet. Which of the following correctly model the relationship between x and y, given that $|a| = \frac{1}{2}$?

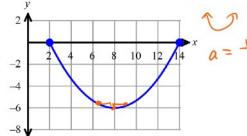
Choose all that apply!

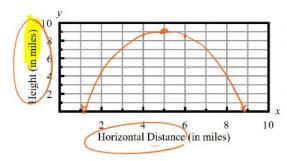
A.
$$y = -\frac{1}{6}(x-2)(x-14)$$

B.
$$y = \frac{1}{6}(x+2)(x+14)$$
 $\chi = 2$, $\chi = -14$
C. $y = \frac{1}{6}(x-2)(x-14)$ $\chi = 2$, 14
D. $y = \frac{1}{6}(x-8)^2 - 6$ (8, -6) $\alpha = \frac{1}{6}$

C.
$$y = \frac{1}{6}(x-2)(x-14)$$
 $\chi = 2$

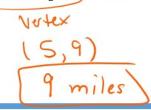
E.
$$y = -\frac{1}{6}(x+8)^2 - 6$$

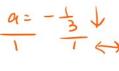




You Try #11! A rainbow can be modeled by

 $y = -\frac{1}{2}(x-5)^2 + 9$, where x is the horizontal distance in miles, and y is the height of the rainbow in miles. What is the maximum height of the rainbow?





Ch 11 Notes

Graphing Quadratics

Examples 12 – 14: A football is kicked in the air, and its path can be modeled by the equation

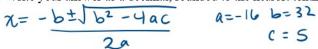
 $f(x) = -16x^2 + 32x + 5$ where x is the time (in seconds) and f(x) is the height in feet.

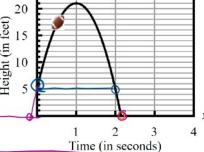
12) What is the height of the football after 2 seconds? $-16(2)^2 + 32(2) + 5$



13) What is the starting height of the football when it was first kicked? 9 yout (time = 0)

14) At what time will the football hit the ground? Use the quadratic formula. Write your answer as a decimal, rounded to the nearest tenth.





$$\chi = \frac{-32 \pm \sqrt{1024 - 4(-16)(5)}}{2(-16)} = -0.1$$
 or 2.1 seconds



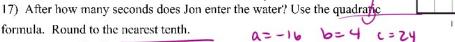


You try #15 - 17! The height (h), in feet, of Jon jumping off a rock into a lake can be modeled by the equation $h(t) = -16t^2 + 4t + 24$, where t represents the time in seconds after Jon has jumped off the rock.

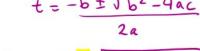
15) What is Jon's height after 1 second?

16) What is the height of the rock?









formula. Round to the nearest tenth.

Ch 11 Study Guide

Graphing Quadratics

Form	What it tells us	Read about it in your notes!
Vertex Form	• Vertex at (<i>h</i> , <i>k</i>)	Section 10.1
$y = a(x - h)^2 + k$	• Convert from Standard Form to Vertex Form by completing the square	Section 10.2
Intercept Form	• x -intercepts are at $(p, 0)$ and $(q, 0)$	Section 10.3
y = a(x - p)(x - q)	Convert from Standard Form to Intercept Form by factoring.	
Standard Form	• The y —intercept is at $(0, c)$.	Section 10.2
$y = ax^2 + bx + c$	• Convert from Standard Form to Vertex Form by completing the square	Section 10.2
	• Convert from Standard Form to Intercept Form by factoring.	Section 10.3
For all forms • Domain is all real numbers		Section 10.1
	• Opens upward if a is positive (range is $y > k$)	
	• Opens down if a is negative (range is $y < k$)	
	• Vertical stretch if $ a > 1$	
	• Vertical compression of $0 < a < 1$	

Finding Information from Quadratic Functions

Max/Min	Height on the ground	Starting height/value
Find the vertex.	Find the x-intercept(s), if any.	Find the y-intercept.
Use vertex form or complete the square.	Factor to put into Intercept Form Or set the function = 0 and either • solve by square rooting or • use the Quadratic Formula $x = \frac{-b \pm \sqrt{b^2 - 4ac}}{2a}$	Use Standard Form to find <i>c</i> or plug in 0 for <i>x</i> and solve for <i>y</i>