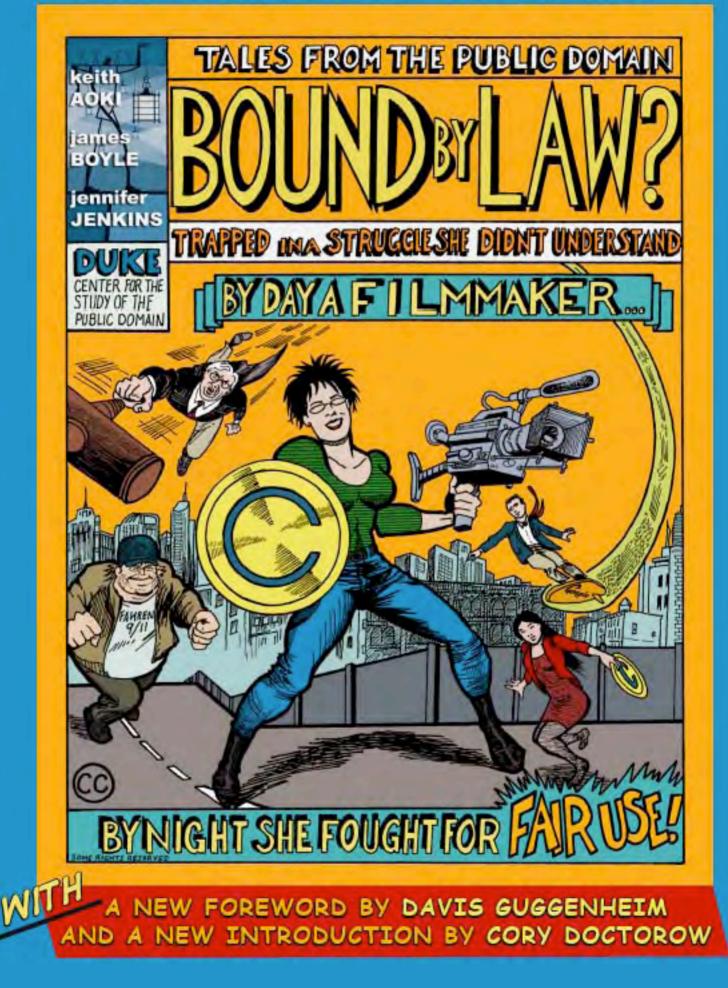
NEW EXPANDED EDITION



Foreword

by Davis Guggenheim, Academy Award-winning director of the documentary "An Inconvenient Truth"

As a director and producer of both commercial and non-commercial projects, I find myself on both sides of the war that rages around copyright and the public domain. In my last movie, "An Inconvenient Truth," we had a terrible time clearing footage of all kinds. Simply finding the source and status of archival footage nearly brought my production to its knees. We faced stressful and urgent questions like: Who owns this? Will anyone who thinks they own this sue me? Even though it was considered public domain ten years ago, is there a possibility someone might claim this? Will the lawyers for the production company and studio accept the conclusion I have carefully drawn and allow me to use it in the film? I have lost many shots and sequences because I wasn't able to answer these questions.

The worst example of this happened when I was making a film called "The First Year," a documentary which followed five teachers through their treacherous first year of teaching public school. In the climactic scene, one of the teachers, who is taking his kids on a field trip for the first time, hears the song "Stairway to Heaven" by Led Zeppelin. It is both funny and tragic when he announces to his kids, "This is the greatest song ever written," as he



cranks the volume in his rental van. He is possessed with joy, expressing himself for the first time to his students. They are simply bored. Everything in the movie leads up to this moment and when audiences see this scene, they laugh and cry at the same time because it is touching and tragic. But most audiences don't get to see this scene in the film. On the DVD, which is still for sale, that scene has been omitted because I have not been able to secure the rights to "Stairway to Heaven." Through archaic loopholes I could use the song in festival screenings and on PBS, but when it came to any commercial use I was forbidden to use it. Not because I couldn't afford to license the song, but because I could never find the rights holders or their representatives (of which there are many, which is another sad story). Ten years ago, I would have used the song, citing fair use. Now lawyers for distributors are scared about the chance, just the chance, of a claim against the movie. The problems are twofold. The first is the diminishing world of fair use as the mainstream legal world interprets it. In real terms this means that now when I lift my camera and look through the lens, there is less and less that is free to use: do I have to clear that soda can, that poster, that car or that highrise? What happens to our culture when some of us can pay and others can't?

The other disturbing thing is the uncertainty of it all. Even most legal



experts who work on the issue have to roll the dice trying to interpret where the current line of fair use is drawn. You can feel the handwringing when we propose even the most rock solid interpretation to an errors and omissions lawyer. The truth is that most of us just don't know. And that not knowing means that the most stringent interpretation wins. No responsible lawyer wants to expose his client to the possibility of a lawsuit, even if it's only an outside chance.

And so, wonderful moments of magic are cut from movies—simple ones and profound ones. But this doesn't have to happen. Creative Commons helps artists who want to protect their work and to clearly define the way in which their work can be shared. And this wonderful, funny and clever comic makes a very complex issue simple for people like me to understand. I keep a copy in my desk, for when I get confused.

Introduction

by Cory Doctorow, award-winning science fiction author and co-editor of the blog Boing Boing

Who owns photons? When your camera opens its aperture and greedily gobbles all the light reflecting off the surfaces of buildings, faces, t-shirts, paintings, sculptures, movies, and photos, are you breaking the law? Does your camera's mic infringe when it captures the perturbations made by speech, song and soundtrack?

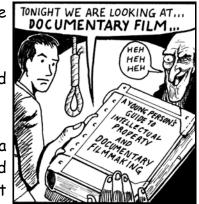
If these seem like silly questions, blame the law, not the questions. Copyright, a system that is meant to promote creativity, has been hijacked by a few industrial players and perverted. Today, copyright is as likely to suppress new creativity as it is to protect it.

Documentary filmmakers have it tough. The job of a good documentary is to *document*: to set down on video the world as it

exists, to tell the story of the world, to lay bare **TONIGHT WE ARE LOOKING AT...** its bones and its deeds.

With every passing year, documenting the world gets more fraught.

Everyone, it seems, has his hand out, asking for a license to merely recount the truth: this billboard stands over that city, this logo appears on that man's t-shirt, this TV program was playing when this event took place.



Some of them don't just want you to take a license. Some of them don't want you to report on them at all.

What's a filmmaker to do?

Before copyright, there was patronage. You were allowed to make art if the Pope or some duke could be convinced that you had a good idea. This generated some lovely ceilings and frescos, but it wasn't exactly democratic.

Copyright industrialized the practice. Now art could be made if an artist could convince a wealthy industrialist that the exclusive right to market the work was worth funding its production. This radically decentralized the decision-making process for art: there are lots more industrialists than Popes, after all.

Today, the industrialists have reinvented themselves as Popes and dukes and kings. If you're signed to a big label—if you have the patronage of a king—that label will clear your way to using samples from the other labels' catalogs in your songs. If you're an indie, forget about it.



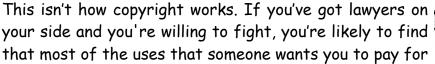
If you're a filmmaker working for a big studio, you've got rabid packs of attacklawyers at your disposal, employed to go forth and negotiate your licenses when you need them. Or even when you don't need them: if you're a studio lawyer, it makes

sense to act as though even the most casual or attenuated reproduction requires a license—that way, people will pay you for licenses to your employer's works, too.

If you're an indie, this leaves you out in the cold. You're not on the inside,

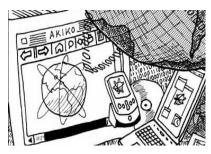
you don't have white-shoe attorneys standing by to negotiate your "use" of the logo on the shirt of a guy caught on video in a riot.

This isn't how copyright is supposed to work.





are in fact permitted without payment or permission, under the doctrine of "Fair Use." But chances are, if you can't afford a license, you can't afford the lawyer to prove that you don't need to pay for the license.



And yet, at this moment, the cost of raw materials of documentary making are in free-fall. Last year's editing suites are being replaced by this year's laptops—the \$1500 laptop I'm typing this on has more RAM, processor and hard-drive than the \$100,000 Avid suite I used to babysit at a documentary film-house. Democracy Player

and Dabble, YouTube and Google Video, the Internet Archive and Dijjer are the leading edge of a movement to make sharing video free and easy. Our pockets bulge with devices that let us watch low-resolution, short videos wherever we are—the perfect small screen for the indie documentary.

Copyright law might work well when it's practiced by corporate attorneys from Fortune 100 companies, but once it impinges on the normal activity of creative people documenting their world, it creates more problems than it solves.

This is a sensible book about a ridiculous subject. It's an example of the principle it illustrates: that taking from the culture around us to make new things is what culture is all about, it's what culture is for. Culture is that which we use to communicate.

The comic form makes this issue into something less abstract, more concrete, and the Duke Public Domain folks who produced this have not just written a treatise on copyright, they've produced a loving tribute to the form of comics.

It's a book whose time has come. Read it, share it. Get angry. Do something. Document your world. Copyright © 2006, 2008 Keith Aoki, James Boyle, Jennifer Jenkins

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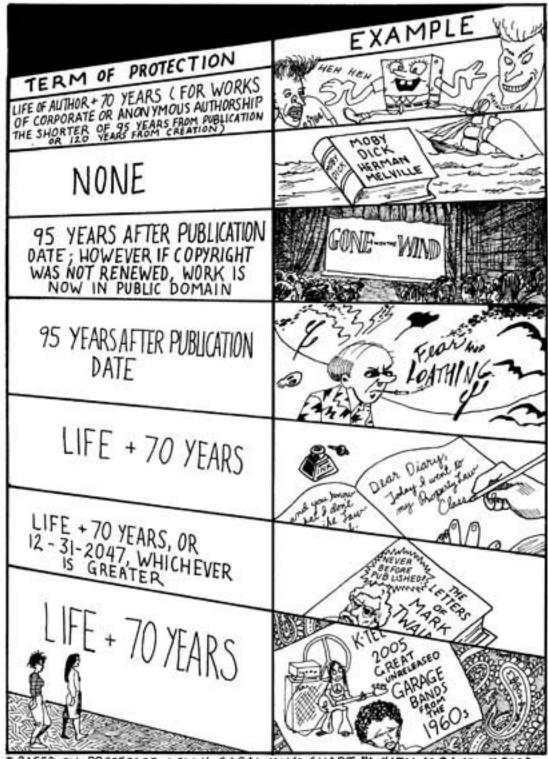






WELL, MANY WORKS PUBLISHED BETWEEN 1923 AND 1977 ARE IN THE PUBLIC DOMAIN BECAUSE THE AUTHORS DID NOT COMPLY WITH NOTICE, RENEWAL OR	BUT TRYING TO TRACK DOWN THIS INFORMATION CAN BE TIME CONSUMING AND FRUITLESS, SO ARTISTS OFTEN HAVE TO PRESUME THESE WORKS ARE COPYRIGHTED.
DATE OF WORK	PROTECTED FROM
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PUBLISHED FROM 1923 TO 1963	WHEN PUBLISHED WITH NOTICE (WORKS PUBLISHED WITHOUT NOTICE ARE IN THE PUBLIC DOMAIN)
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PUBLISHED BEFORE 1-1-78 BUT	OF THE 1976 COPYRIGHTACT
CREATED BEFORE 1-1-78 AND PUBLISHED AFTER 12-31-2002	1-1-78
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* BASED ON PROFESSOR LOLLY GASAWAY'S CHART "WHEN U.S. WORKS PASS INTO THE PUBLIC DOMAIN."









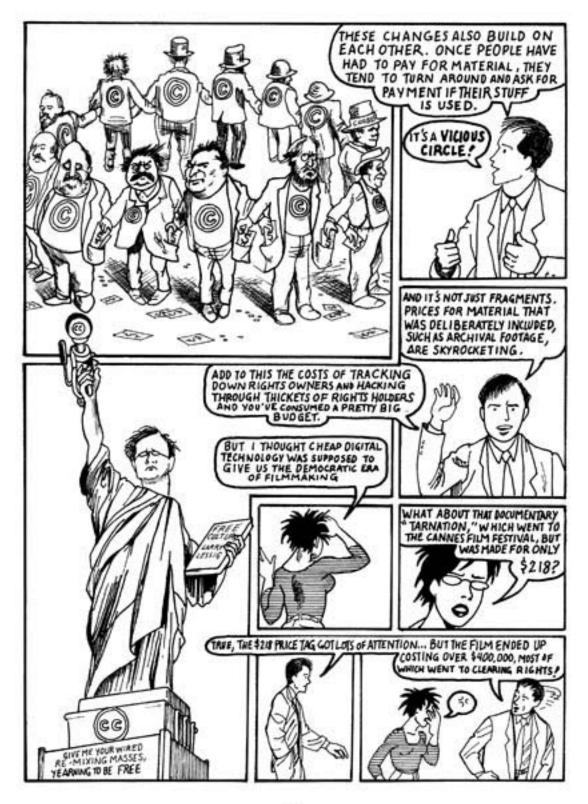








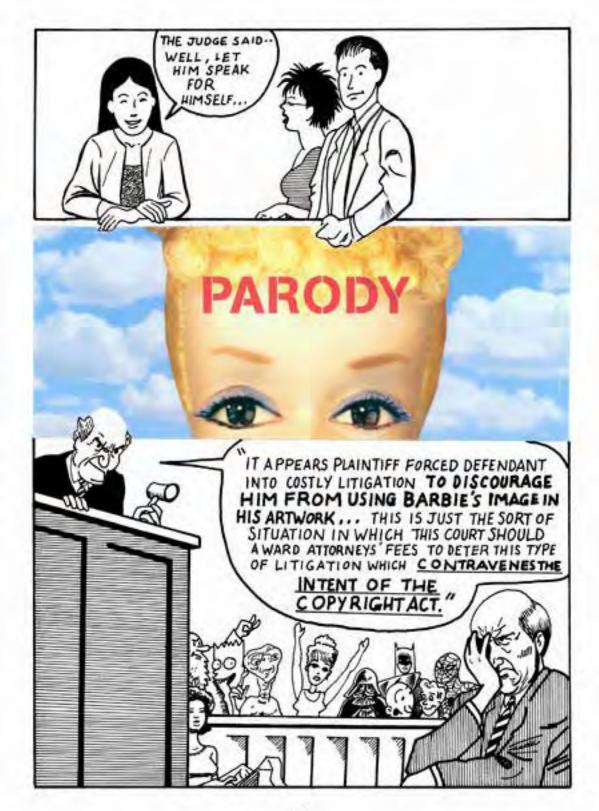




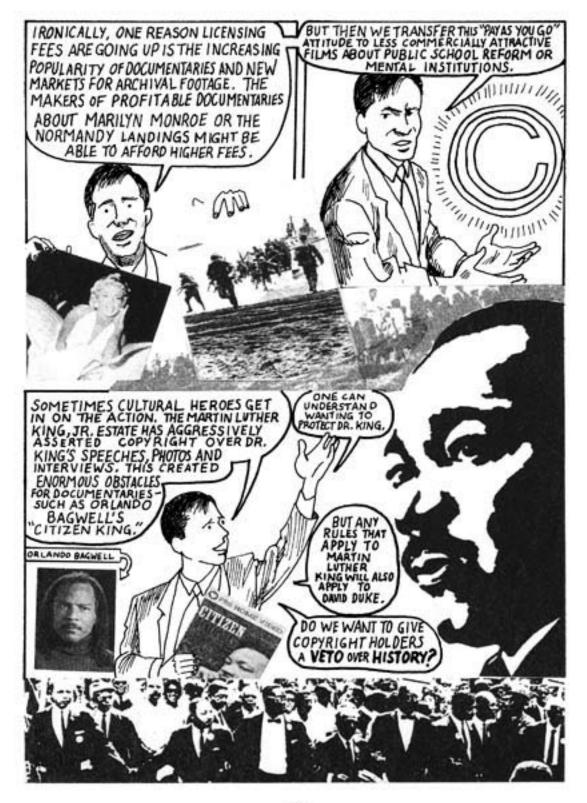












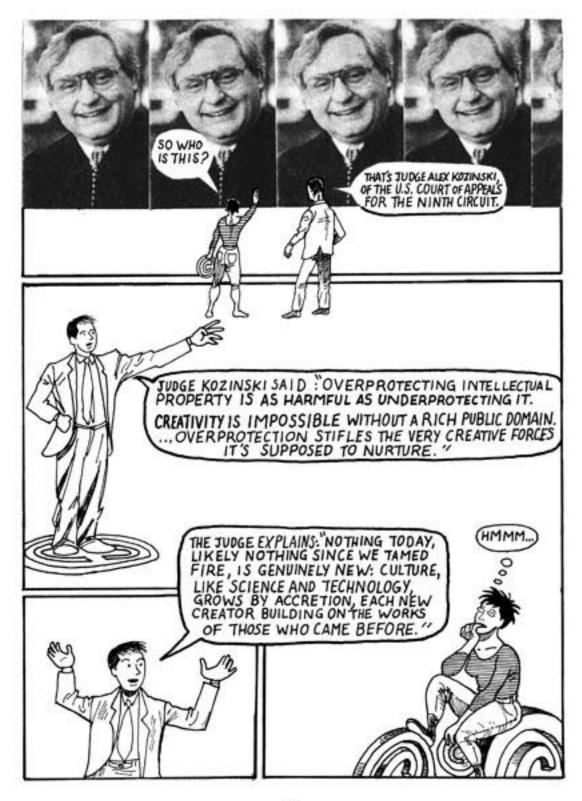






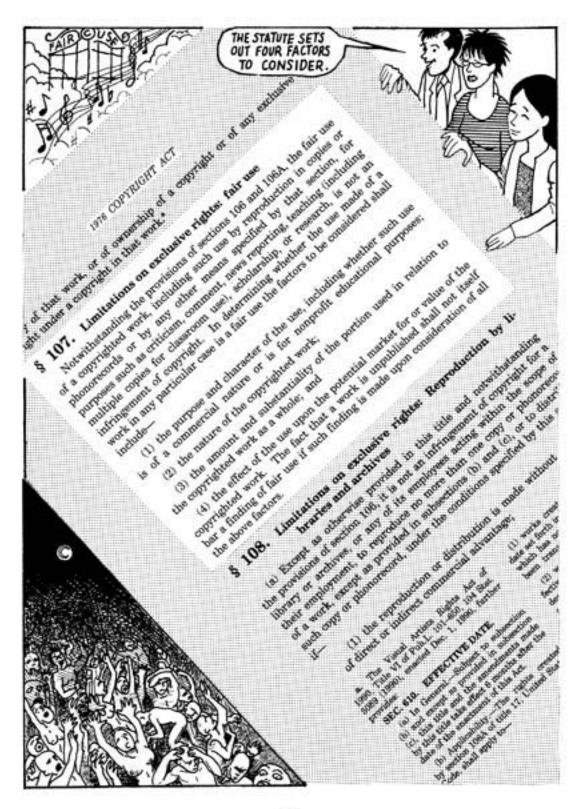












Sony v. Universal Studios (1984) Fair use: home videotaping of television shows.

"Time-shifting," or videotaping television shows in order to watch them later, was fair use, said the Supreme Court, even though VCR users were copying the entire programs. One key reason was that the time-shifting was private and non-commercial. That meant that the film companies had to prove market harm. The Court did not believe they had done so.





Campbell v. Acuff-Rose (1994) Fair use: a rap parody of "Pretty Woman".

The rap group 2 Live Crew made a song called "Pretty Woman" that borrowed the bass riff, much of the tune and some lyrics from Roy Orbison's "Oh, Pretty Woman." 2 Live Crew seemed to have 2 strikes against them. They used a lot of the song, and their use was "commercial." The Supreme Court said that even so, this could be fair use. They saw the song as a parody. It "juxtaposes the romantic musings of a man whose fantasy comes true, with degrading taunts, a bawdy demand for sex, and a sigh of relief from paternal responsibility." Because the song was a parody, 2 Live Crew was also allowed to copy more of it – as effective parodies need to "conjure up the original."





Gerald R. Ford

With a new introduction about loday's Ame in crisis written especially for this edition Harper & Row v. Nation Enterprises (1985) Not a fair use: scooping President Ford's memoirs.

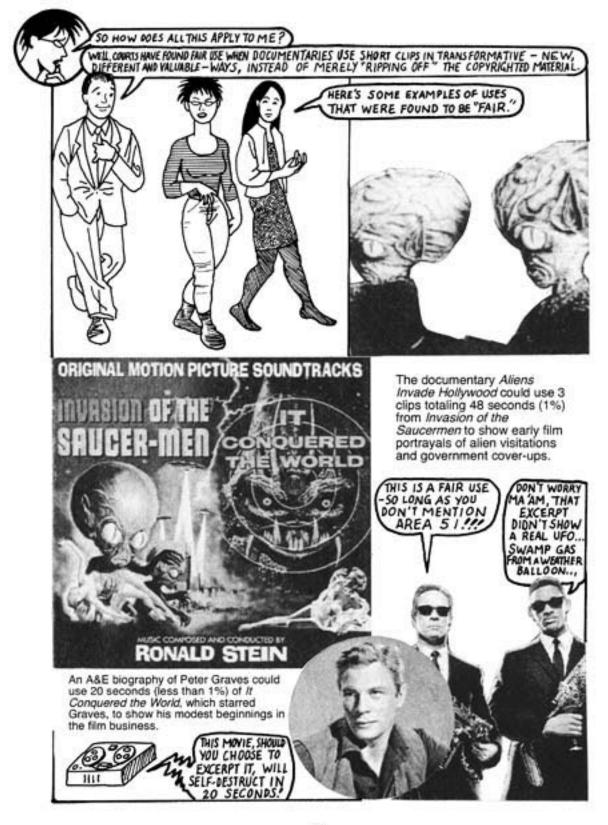
The Nation.



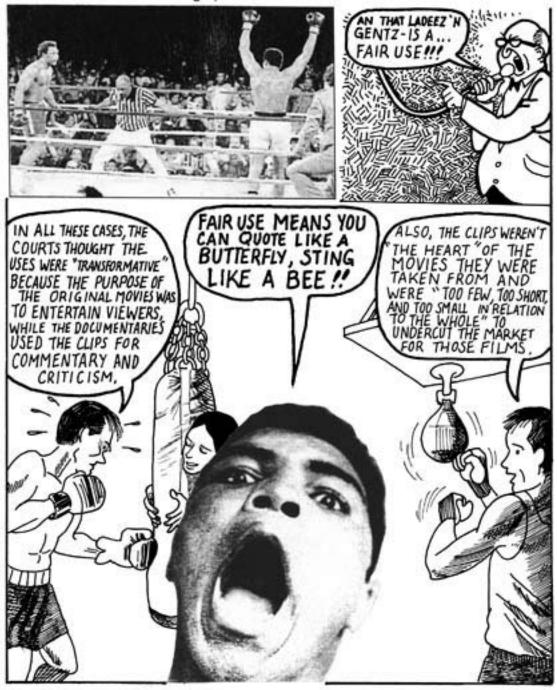
.. BUT

Time Magazine agreed to purchase the exclusive right to print a pre-publication excerpt of ex-president Ford's autobiography. Before Time's article came out, the political magazine The Nation got an unauthorized copy of the manuscript. The Nation published its own article, which included 300-400 words from Ford's autobiography about his decision to pardon President Nixon. The Supreme Court said this was not a fair use. Why? The memoirs had not been published yet, and authors have a right to decide whether and when their work will be published. The Court found that The Nation had "effectively arrogated to itself the right of first publication" for the purpose of "scooping" Time's planned article. (Time then canceled the article.) The Court also said that the parts of Ford's book used, though small, were its "heart" – the most powerful and interesting part.

HE'S NOT A

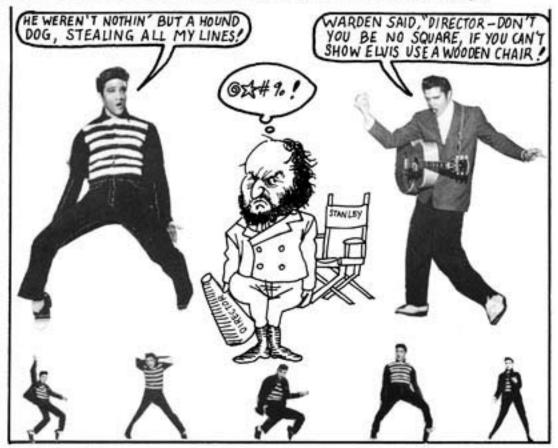


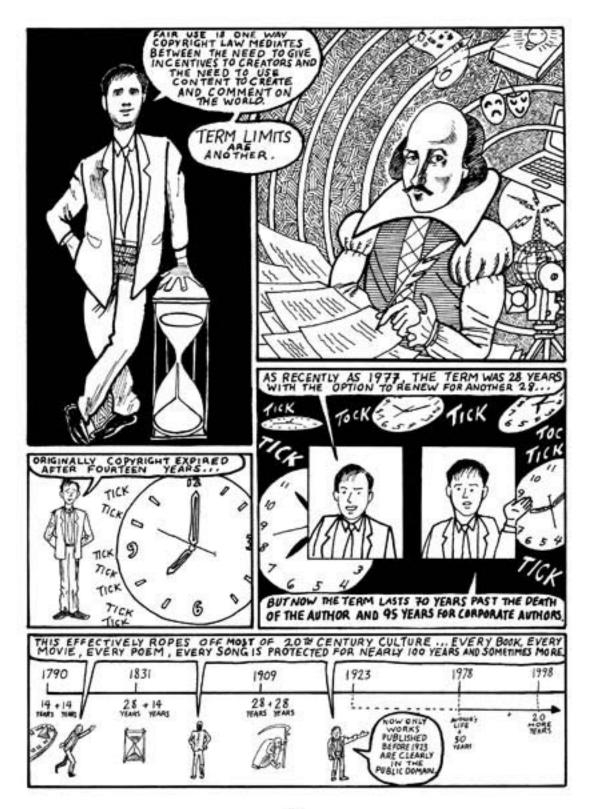
A TBS biography of Muhammad Ali could use 9-14 clips totaling between 41 seconds and 2 minutes (between .7 and 2.1%) from When We Were Kings, a documentary focusing on the "Rumble in the Jungle" fight in Zaire between Ali and George Foreman. (The parties disagreed about the number of clips, so the court used the 9-14 range.)





The Definitive Elvis, a 16-hour documentary that advertised its "allencompassing" collection of Elvis appearances, used clips from The Ed Sullivan Show, The Steve Allen Show, and Elvis TV specials. The court thought that these uses went beyond biographical reference and were just rebroadcast as entertainment, often without commentary or interruption. Even though the clips were short – ranging from a few seconds to a minute, many were "the heart" of the original shows, including the moments when Elvis sang his most famous songs.

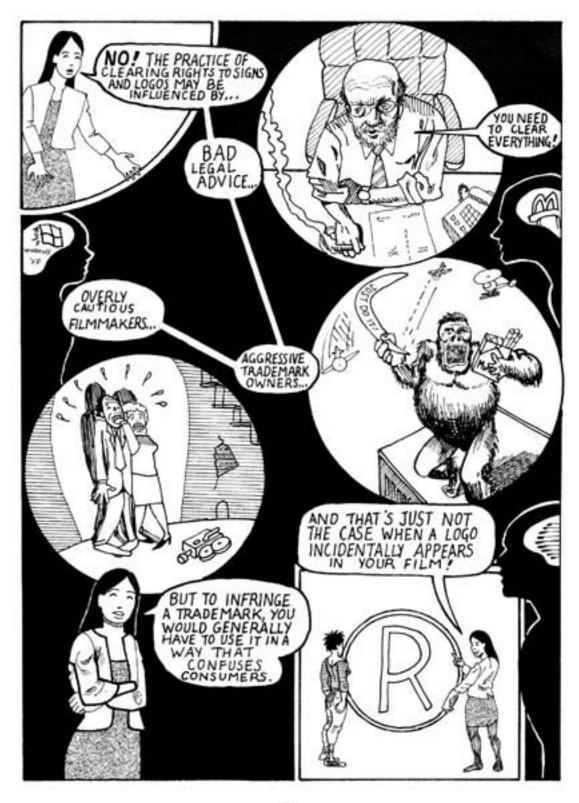
































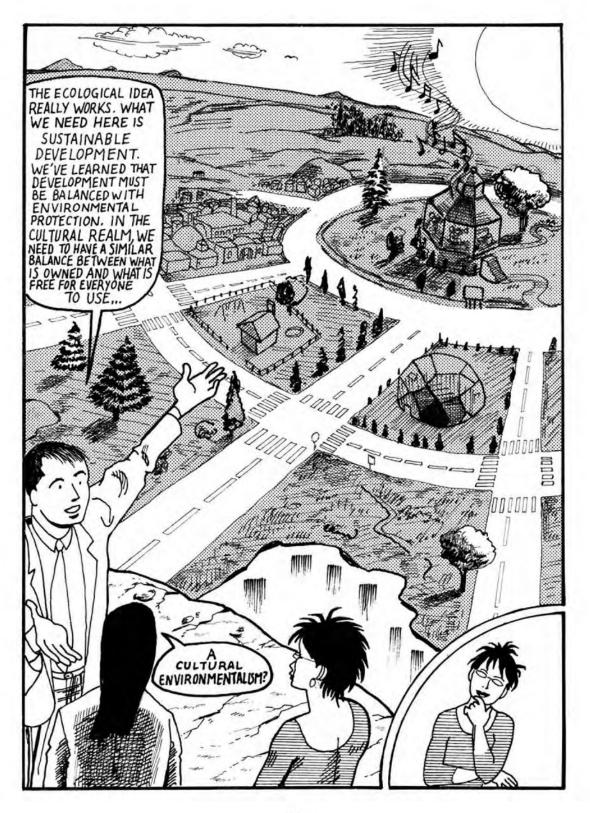














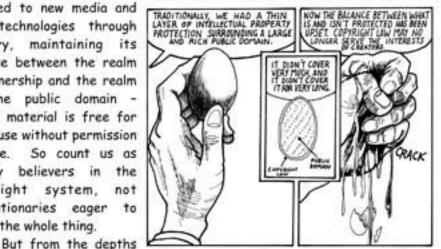


Afterword

The True Story of Bound By Law. (or 'Why Three Stoday Academics Wrote a Comic Book') James Boyle

The authors of this book are frequent, and for the most part, appreciative users of the law of copyright. Keith trained as an artist, has published several comic books and many scholarly articles, and is the bass player for The Garden Weasels - a band that is generally described as being "pretty good considering it is made up entirely of law professors." Apart from her academic work, Jennifer is also a pianist, filmmaker and short James has written books and numerous articles, and is a story writer. columnist for the Financial Times online. He also serves on the Board of Creative Commons, a non-profit organization that provides simplified copyright tools for artists and creators. We have all authored copyrighted works, cashed royalty checks, and benefitted from the ability to make "fair use" of copyrighted material in our own creations, whether artistic or scholarly. And we are all also scholars and teachers of copyright law studying its history, its goals, its constitutional basis, and its impact on the arts. In the process, we have come to admire the way that copyright law has

adapted to new media and new technologies through history, maintaining its balance between the realm of ownership and the realm of the public domain where material is free for all to use without permission or fee. So count us as stoday believers in the copyright not system, revolutionaries eager to scrap the whole thing,



of our stodainess comes this little message - the system appears to have gone astray, to have lost sight of its original goal. Does anyone believe that "the progress of science and the useful arts" is furthered by requiring documentary filmmakers to clear every fragment of copyrighted material caught in their films - even a copyrighted ring-tone on a phone, or a fleeting fragment of TV in the background of a shot? To be fair, in many - perhaps most - cases these demands for payment or clearance have nothing to do with copyright law as it stands. Instead, they are a



manifestation of a "permissions culture" premised on the belief that copyright gives its owners the right to demand payment for *every* type of usage, no matter its length, or its purpose, or the context in which it is set. But that is not, and never has been the law. Copyright may also be adjusting poorly to a world in which everyone can have their own digital printing press; the citizen publishers of cyberspace, the young digital artists, filmmakers and musicians, are unlikely to have high-priced lawyers advising them. The flourishing of digital media has been seen by policymakers mainly as a threat



 as the rise of a "pirate culture of lawlessness." That threat is real. But what is missing is a sense of the corresponding opportunity.

Copyright is not an end in itself. It is a tool to promote the creation and distribution of knowledge and culture. What could be a better manifestation of this goal than a world in which there are few barriers to entry, where a blog can break a major political scandal, a \$218 digital film can go to the Cannes Film Festival, a podcast can reach tens of thousands of listeners, a mash-up can savagely criticize the government's response to a hurricane, where recording and remixing technology better than anything Phil Spector ever had may come bundled free with your laptop? Yet for many of these new digital creators, copyright appears more



as an obstacle than as an aid. Sometimes - as with many of the examples we described in this comic book - that may be the result of simple misinformation, a culture of fear and legal threats, or private gatekeepers using copyright law as an excuse to impose deals on artists who lack the information and power to protest. At other times, it seems the law genuinely has lost its internal balance and needs to be reformed - one example might be the extraordinary retrospective

lengthening of the copyright term. Just as the digital revolution allows us to offer cheap access to the texts, movies, music and images of the twentieth century, we have extended the length of copyright terms so that most of those cultural artifacts are off limits, even though they are commercially

unavailable and their authors cannot be found. But if copyright has sometimes failed, or been applied so that it fails, the answer is not to ignore it, to lose respect for it, to violate it.

One of the under-appreciated tragedies of the permissions culture is that many young artists only experience copyright as an impediment, a source of incomprehensible demands for payment, cease and desist letters, and legal transaction costs. Technology allows them to mix, to combine, to create collages. They see law as merely an obstacle. This is a shame because copyright can be a valuable tool for artists and creators of all kinds - even



for many of those who are trying to share their work without charge. Copyright can work in the culture of mash-ups, parodies and remixes, of hypertext links and online educational materials. But it can do so only if we do not let the system slide further out of balance.

We thought about how to present these messages to an audience of artists and filmmakers, how to pass on the information that they need to make the system work for them. But at the same time we wanted to reach a wider audience – an audience of citizens and policymakers who generally hear nothing about copyright except the drumbeat of "Piracy! Piracy! Piracy!" The story of documentary film is vitally important in its own right. Documentaries are the most vivid visual record of our history, our

controversies and our culture. But their story is also a manifestation of a wider problem and one that we thought could enrich the public debate on the subject.

For some strange reason, none of our intended audiences seem eager to read scholarly law review articles. What's more, there is something perverse about explaining an essentially visual and frequently



surreal reality in gray, lawyerly prose. Finally, what could better illustrate the process we describe than a work which has to feature literally hundreds of copyrighted works in order to tell its story, a living exercise in fair use? Hence this book. It is the first in a series from Duke's Center for the Study of the Public Domain dealing with the effects of intellectual property on art and culture. We hope you enjoy it. For those who are interested in the wider debate on the ownership and control of science and knowledge, or the ideas behind "cultural environmentalism," links to other resources are given on the next page.

Center for the Study of the Public Domain

Duke Law School http://www.law.duke.edu/cspd

"The mission of the Center is to promote research and scholarship on the contributions of the public domain to speech, culture, science and innovation, to promote debate about the balance needed in our intellectual property system and to translate academic research into public policy solutions." An online version of this work is available for free at our website.

Further Reading on Intellectual Property and Culture

James Boyle, The Second Enclosure Movement & the Construction of the Public Domain http://www.law.duke.edu/pd/papers/boyle.pdf

"It may sound paradoxical, but in a very real sense protection of the commons was one of the fundamental goals of intellectual property law. In the new vision of intellectual property, however, property should be extended everywhere - more is better. Expanding patentable and copyrightable subject matter, lengthening the copyright term, giving legal protection to 'digital barbed wire' even if it is used in part to protect against fair use: Each of these can be understood as a vote of no-confidence in the productive powers of the commons..."

Collected Papers on the Public Domain (Duke: L&CP 2003)

http://www.low.duke.edu/journals/lcp/indexpd.htm

"What does the public domain do? What is its importance, its history, its role in science, art, and in the building of the Internet? How is the public domain similar to and different from the idea of a commons? Is it constitutionally protected, or required by the norms of free expression? This edited collection, the first to focus on the public domain, seeks to answer those questions. Its topics range across a broad swath of innovation and creativity, from science and the Internet to music and culture jamming. Its list of authors includes prominent environmental scholars, appropriation artists, legal theorists, historians and literary critics."

Lawrence Lessig, Free Culture (The Penguin Press, New York 2004)

"A technology has given us a new freedom. Slowly, some begin to understand that this freedom need not mean anarchy. We can carry a free culture into the twenty-first century, without artists losing and without the potential of digital technology being destroyed... Cammon sense must revolt. It must act to free culture. Soon, if this potential is ever to be realized."

A Sampling of Legal Resources: These are not a substitute for legal advice. For specific legal questions please consult a lawyer.

- Center for Social Media at American University: Best Practices in Fair Use http://www.centerfarsocialmedia.org/fairuse.htm "Documentary filmmakers have created, through their professional associations, a clear, easy to understand statement of fair and reasonable approaches to fair use."
- Chart on Rights Clearance Problems and Possible Solutions http://www.law.duke.edu/cspd/pdf/docfilmchart.pdf

Copyright Overview http://www.law.cornell.edu/wex/index.php/Copyright

- The Copyright Act: 17 U.S.C. 55 101-1332
- http://www.law.cornell.edu/uscode/html/uscode17/usc_sup_01_17.html
- Copyright and Fair Use http://fairuse.stanford.edu
- Copyright Term and the Public Domain
- http://www.copyright.cornell.edu/training/Hirtle_Public_Domain.htm
- United States Copyright Office http://www.copyright.gov

Selected Organizations

- Center for the Study of the Public Domain http://www.law.duke.edu/cspd The home of the Arts Project that brought you this comic.
- Center for Social Media <u>http://www.centerforsocialmedia.org</u> The home of the Best Practices Statement.

Chilling Effects Clearinghouse http://www.chillingeffects.org Chilling Effects aims to help Internet users understand the protections that the
First Amendment and intellectual property laws give to online activities, with a particular focus on cease and desist letters.
Creative Commons http://creativecommons.org
Creative Commons builds upon the "all rights reserved" of traditional copyright to create a voluntary "some rights reserved" copyright. It is a nonprofit and all of the tools are free.
Electronic Frontier Foundation http://www.eff.org
The premier online civil liberties organization.
Full Frame Documentary Film Festival http://www.fullframefest.org/main.html
The leading documentary film festival in the United States. Takes place each spring in Durham, North Carolina.
Motion Picture Association of America http://www.mpoa.org
Founded in 1922, the MPAA is the trade association of the American film, video and television industry.
Public Knowledge http://www.publicknowledge.org
Representing the public interest in intellectual property policy.
 Volunteer Lawyers for the Arts http://www.viony.org
VLA provides pro bono legal services, and educational programs, to the arts community in New York and beyond.

Bound By Law grew out of a conference on the effects of intellectual property law on music and film, which was held in conjunction with the Full Frame Documentary Film Festival. Both the conference and the production and distribution of this book were made possible by a grant from the Rockefeller Foundation. Other support was also provided by the Center for the Study of the Public Domain and by the Office of the President, Duke University.

Debts of gratitude are owed to many people: At Duke, to Garrett Levin, David Lange, Richard Riddell, Eileen Wojciechowski, Jordi Weinstock, Wayne Miller, Nick Drury, Jennifer Carpenter, Scott Lenger and Hiroki Nishiyama. In the filmmaking community Chris Hegedus, Orlando Bagwell and Davis Guggenheim gave us vital material while John Sloss offered a unique legal perspective. Laurie Racine and Joan Shigekawa offered vital support. Peter Jaszi and Pat Aufderheide's work on fair use was invaluable. Larry Lessig's work provided the impetus to focus on documentary film and his scholarship is a vital resource in outlining problems in the area. Along the way, others supplied key encouragement or advice. Thanks to Cory Doctorow, Sham B., Brandt Goldstein, Megan Taylor, the people at Full Frame, and everyone else who made this project possible. Mona Aoki deserves special mention for patience verging on the saintly.

About the Authors

This book was written by James Boyle and Jennifer Jenkins, designed by all of its authors in innumerable, hilarious and occasionally manic conference calls, and drawn by Keith Aoki, a person who (in the opinion of his co-authors) is far too talented to be a law professor.

Keith Aoki is a longtime cartoonist who loves the late 1960s comic work of Jack Kirby, Steve Ditko, Jim Steranko and earlier greats like Will Eisner, Chester Gould and Al Capp. He has also been influenced by the vibrant contemporary work of Robert Crumb, Scott McCloud, Art Spiegelman and Jamie Hernandez. In the mid-1980s, Aoki decided to leave the bohemian art demimonde to go to Harvard Law School. He is now the Philip H. Knight Professor of Law at the University of Oregon School of Law, where he has taught since 1993 and specializes in the area of intellectual property. He has published law review articles in the Stanford, California, Iowa and Boston College Law Reviews and is author of the forthcoming book Seed Wars: Cases and Materials on Intellectual Property and Plant Genetic Resources.

James Boyle is the William Neal Reynolds Professor of Law at Duke Law School and one of the founders of the Center for the Study of the Public Domain. He is a Board Member of Creative Commons, and a columnist for the online *Financial Times*. Boyle was the winner of the 2003 World Technology Award for Law for his work on the "intellectual ecology" of the public domain, and on the "second enclosure movement" that threatens it. He is the author of *Shamans, Software and Spleens: Law and the Construction of the Information Society* as well as a depressingly large number of law review articles, and is the special editor of *Collected Papers on the Public Domain*.

Jennifer Jenkins is Director of Duke's Center for the Study of the Public Domain, where she heads its "Arts Project" and teaches a seminar on Intellectual Property, the Public Domain and Free Speech. As a lawyer, she was a member of the team that defended the copyright infringement suit against the publisher of the novel "The Wind Done Gone" (a parodic rejoinder to "Gone With the Wind"). As an artist, she co-authored "Nuestra Hernandez," a fictional documentary addressing copyright and appropriation, and has authored several short stories, one of which was published in Duke's Tobacco Road literary magazine. Inquiries about the book? Send press, book review, and other inquiries to: cspd@law.duke.edu .

Bulk orders? Educational and other bulk users can order 50 or more copies for classes or conferences at a discounted rate. See www.law.duke.edu/cspd/comics for more information on placing bulk orders.

What's next? Keep up with the activities of the Center for the Study of the Public Domain, including our next comic book on intellectual property and music, by visiting <u>www.law.duke.edu/cspd</u>.

The Center for the Study of the Public Domain is a non-profit organization.

A documentary is being filmed. A cell phone rings, playing the "Rocky" theme song. The filmmaker is told she must pay \$10,000 to clear the rights to the song. Can this be true? "Eyes on the Prize", the great civil rights documentary, was pulled from circulation because the filmmakers' rights to music and footage had expired. What's going on here? It's the collision of documentary filmmaking and intellectual property law, and it's the inspiration for this comic book. Follow its heroine Akiko as she films her documentary, and navigates the twists and turns of intellectual property. Why do we have copyrights? What's "fair use"? *Bound By Law* reaches beyond documentary film to provide a commentary on the most pressing issues facing law, art, property and an increasingly digital world of remixed culture.

Advance Praise for Bound By Law

"Will a spiky-haired, camera-toting super-heroine... restore decency and common sense to the world of creative endeavor?... [Bound By Law] exercises the fair-use doctrine in a romp through popular culture." -Paul Bonner. The Herald-Sun

"Bound by Law?' stars Akiko, a curvaceous, muscular filmmaker (think Tomb Raider's Lara Croft with spiky hair) planning to shoot a documentary about a day in the life of New York City... [It] translates law into plain English and abstract ideas into 'visual metaphors.' So the comic's heroine, Akiko, brandishes a laser gun as she fends off a cyclopean 'Rights Monster' - all the while learning copyright law basics, including the line between fair use and copyright infringement." -Brandt Goldstein, The Wall Street Journal online

"Bound By Law riffs expertly on classic comic styles, from the Crypt Keeper to Mad Magazine, superheros to Understanding Comics, and lays out a sparkling, witty, moving and informative story about how the eroded public domain has made documentary filmmaking into a minefield." -Cory Doctorow, BoingBoing.net

For more information, and free digital versions of this book, please visit www.law.duke.edu/cspd/comics

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